



All necessary rigging and cable connections will be provided by the OB van facilities company. The server must be rigged in the OB van.

The Instant Replay System operator will be provided by the clubs.

The SMART Replay servers use HP Z Series Workstations. These are rack mountable and require 5U of rack space.

The client machine and monitor need to be set up in the space allocated on the scorer's table. The client needs to be connected to the server machine in the OB van via a 1Gb network link. Each machine connects to the network via Ethernet (RJ45).

Timing protocol:

Time	Activity
ASAP after OB power-up	Engineers turn on server, confirm hardware is OK after transit.
Tip-off -6 hours	Rigging teams install Client in venue, and engineers confirm network link to Server is working.
Tip-off -5 hours	Engineers check that all 8 video feeds are captured correctly at the server and displayed correctly on the client machine in venue.
Tip-off -4 hours	Engineers contact SMART Replay remote support with update
Tip-off -3 hours	Broadcaster conducts sync test and final system check.
Tip-off -1.5 hours	Officials final system checks.
Tip-off	Game Starts.