

Day before the Game:

- a) Possibility of recording self-presentation of all registered players wearing the official playing uniform of their respective team.
- b) Special interviews to three club members (including players and coaches) per team regarding their professional path and the EuroLeague games
- c) EuroLeague branded interviews and/or special messages with players to promote the competition, its events, its clubs and its players, as well as the Corporate Social Responsibility programme.
- d) Footage of the team practices will be recorded.

The Company will designate the players and coaches to be interviewed and will decide on the appropriate location for the recording.

The Company will elaborate, in coordination with the clubs, a detailed schedule of the activities that will be held the day before the game, taking into account the team practice times, all official media services, and the usual routine of the teams.

All interviews will be recorded in English. In the case that the interview is conducted in another language, the Game of the Week broadcast will be subtitled.

All the IFPCs involved in the game will provide free of charge a complete ENG crew to hold all these shooting sessions the day before the game or the game day. Once the agenda with the clubs has been set, the EuroLeague editorial producer will coordinate jointly with the IFPC the shooting schedule, the delivery of the recorded material, and the necessary material to conduct all the interviews requested with the ENG.

Game Day:

- a) The teams' arrival at the arena and the first three minutes of the teams in the locker rooms.
- b) Possibility of conducting an on-court flash interview to one player per team during the warm-up of the game.
- c) All time-outs will not be broadcast live but may be included in the broadcast of the game.