

6. TV GRAPHICS

- 6.1. Introduction
- 6.2. Operational Use

7. SATELLITE DISTRIBUTION

- 7.1. Introduction
 - 7.1.1. Audio Channels
- 7.2. Vision Format and Timings
 - 7.2.1. Technical Running Order
- 7.3. Distribution (Europe, Asia and United States)
- 7.4. Broadcast Liaison and Game Day Support

8. COMMERCIAL OBLIGATIONS

- 8.1. Commercial Protocols
- 8.2. Use of Technology to Modify Advertising
- 8.3. Scrambling
- 8.4. Use of Broadcasting Enhancements and Sponsor Identification
- 8.5. Mandatory Copyright Notification
- 8.6. Opening/Closing and Period-Break Sequences
- 8.7. Promotional Spots
- 8.8. EuroCup Microphone Cubes

9. ADDITIONAL PRODUCTION ELEMENTS AND REQUIREMENTS

- 9.1. EuroCup Media Hub

10. CONTACT DETAILS